Question	Answer	Mark	Mark scheme	Additional guidance
19	0.204	P1	for a process to find a correct product,	Could work with fractions
			eg P(A plays C in the final) = 0.6×0.2 (= 0.12) or P(A plays D in the final) = 0.6×0.8 (= 0.48)	Could be seen as part of a correct triple product
			or P(A wins against B and C) = 0.6×0.5 (= 0.3) or P(A wins against B and D) = 0.6×0.3 (= 0.18)	
		P1	for a process to find the probability of A winning against C or winning against D in the final,	
			eg P(A wins against C in the final) = " 0.12 " × 0.5 (= 0.06) or P(A wins against D in the final) = " 0.48 " × 0.3 (= 0.144)	
			or P(A wins against C in the final) = "0.3" × 0.2 (= 0.06) or P(A wins against D in the final) = "0.18" × 0.8 (= 0.144)	
		P1	for a complete process,	
			eg P(A wins the tournament) = "0.06" + "0.144"	
		A1	for 0.204 oe	